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## Sid Kramer

*Production Designer | Art Director | Creative Leader*

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## Professional Summary

A dynamic and creative professional with over 50 years of experience in the multi-media arts, Sid Kramer has held a variety of influential roles, including Art Director, Production Designer, Set Decorator and Event Planner. Known for transforming concepts into exceptional visual experiences, Sid combines artistic expertise with innovative problem-solving skills. His commitment to excellence is matched by his ability to collaborate effectively with teams and exceed client expectations.

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## Core Skills

- **Production Design, Set Decorator, & Art Direction:** Film, theme parks, event spaces, and commercial projects
  - **Creative Leadership:** Overseeing design and development teams, executing large-scale projects
  - **Event Décor & Theme Design:** Specialized in creating immersive environments for entertainment, special events and theme park design and development
  - **Model Making & Set Design:** Expertise in architectural scale models, set dressing, props, and scenic painting
  - **Graphic Design & Visual Arts:** Strong background in 2D and 3D visual communication utilizing the latest products available today, plus the ever-developing AI software
  - **Entertainment & Stunt Coordination:** Actor, stuntman, and stunt safety design
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## Professional Experience

**Owner** | *Kramer Film Productions*

*Freelance Artist & Production Designer* | 09/1986 – Present

Sid Kramer has led *Kramer Film Productions* in providing creative solutions across various media projects, including movie production design, art direction, set decoration, theme park development, and event decor. Working with diverse clients, Sid is known for pushing the boundaries of creativity to deliver exceptional results, frequently earning praise for producing one-of-a-kind experiences. His work is often described as, "We have never seen anything like this before."

**Owner** | *Kramco 3D Models* – Scottsdale, AZ

*Model Builder & Designer* | 02/2002 – 2016

Sid owned and operated *Kramco 3D Models*, specializing in architectural scale models for a broad range of industries, including architecture, theme parks, and film. He produced high-quality models for developers, planners, and designers, working with notable clients such as Fisher Custom Homes and Brissette Architects. Sid's models played an instrumental role in securing approvals from design review committees, homeowner associations, and other key stakeholders.

**Art Director** | *Bison Homes* – Scottsdale, AZ

*03/2007 – 2009*

Sid was appointed as Art Director for Bison Homes, where he oversaw the creation of architectural scale models and design elements for residential developments across Arizona. His work included designing a high-end convention booth, creating a model for the sales center, and providing interior decoration for offices and sales centers. Additionally, Sid played a crucial role in designing the Bison Museum, a landmark project for the company.

**Art Director** | *Rawhide Western Theme Park* – Scottsdale, AZ

*08/1995 – 2002*

Sid's work at *Rawhide Western Theme Park* involved designing immersive western-themed environments, signage, and attractions for the park's seasonal events. Notable projects included the "100' Light Tree," "The Haunted Train," "The Christmas Light Trail," and "Fear," the world's longest haunted house. Sid's team was also responsible for all décor installation, maintenance, and storage.

**Model Builder, Designer,** | *Disneyland Entertainment Art Department* – Anaheim, CA

*10/1980 – 1986*

Sid began his career at Disneyland, working on diverse projects ranging from model building for Epcot to creating special event décor for Disney-affiliated projects. His contributions included designing environments for theme parks, parades, movie premieres, and promotional events. Sid gained invaluable experience working across multiple divisions of the Walt Disney Company, including Walt Disney Production, *Walt Disney Attractions* and *The Disney Channel*.

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## Education & Training

### High School Diploma

*Pacifica High School*, 1976 – Senior Class President

### Golden West College – Huntington Beach, CA

*222+/- units in Film Production and Graphic Design*

Additional Film Studies:

*University of Southern California (USC) Film School*

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## Selected Additional Experience

- **Filmmaker:** Actor, Writer, Stuntman, Stunt Designer, Location Scout
- **Notable Films:** *American Pop*, *Natural Born Killers*, *Face/Off*, plus *El Coyote*, *Carolina's Calling*, *Royals Revenge* and *Bite The Dust* (Production Designer)
- **Animation & Color Imagist:** Utilizing computer equipment at Merv Griffin (TAV) colorized scenes of *Miracle on 34th Street* film color tests for Ted Turner
- **Fine Arts & Illustration:** Watercolor, and Multi-media Artist.
- **Screenwriting:** *The Grizzly* in pre-production, and multiple scripts in development

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## Honors & Achievements

- **Eagle Scout:** Boy Scouts of America (1968-1974)
- **Production Credits:** Work on notable films, TV specials, and theme park attractions, plus many of his screenplays have won awards- Best Screenplay

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## References & Portfolio

Available upon request.